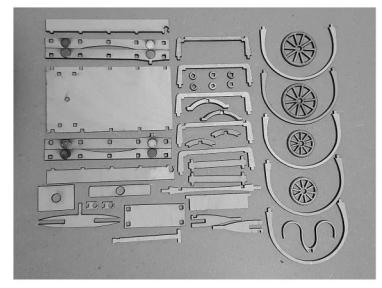
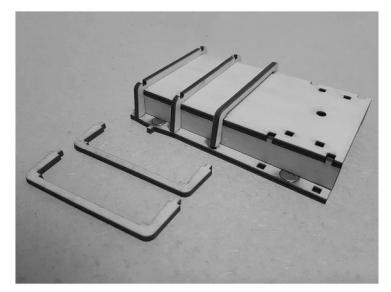


Thank you for purchasing the Level Bedded D&D Wagon kit. We recommend using a standard PVA wood glue on this product to ensure a good bond to the wood. Other useful tiils to help you assemble your D&D Wagon kit would be a toothpick or brush to apply the PVA with masking tape to help hold it in place whilst it glues up.

This is our main D&D wagon but we will be bringing out expansions and add-ons for this kit. These will help change the style of your wagon to better fir the sort of story you want to tell.



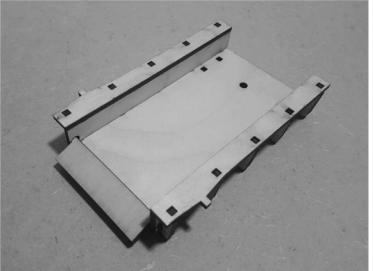
Wagon: Layout of all the parts needed for your wagon. Your D&D wagon set will include all of the above plus two resin horses.



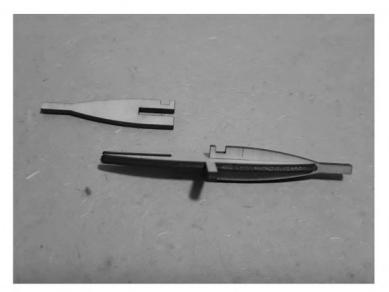
To start you wagon, take the main bases panel and begain PVA gluing the square ribs into the provided slots. Make sure the two ribs with the cut outs are placed to the back end of the wagon.



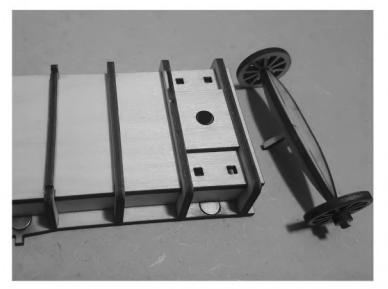
Once the ribs are glued in, flip over the panel and glue in one of the side panels ensuring the circle cut throughs are to the back of the wagon. Once one side is in, place in the back door panel in the circle cut through and glue in the second side panel as shown in the photos above.



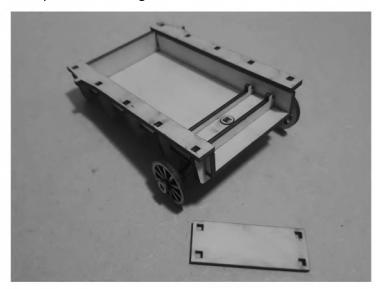
Once the side planel and door panel is in place, glue in the tabbed magnetics panels onto the end of the squre ribs. Ensure the mangets are facing the bottom on the wagon and the tabs are facing outwards and towards the back on the wagon as shown in the images above.



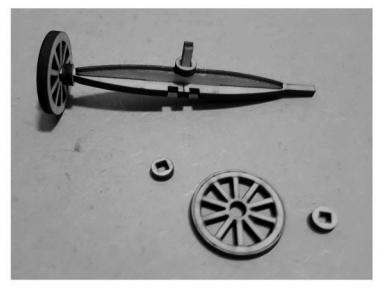
For the front wheel steering, glue and slot together the curved pieces making sure you match the slots on the two side pieces together so they sit on the same side. Glue a circle stopper to the top.



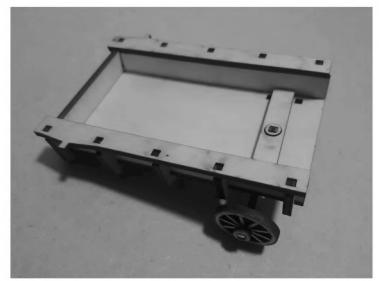
Do the same on the other side of the steering axel making sure the wheels themselves spin freely. Next, turn the cart upside and glue in the square panels making sure not to block the hole.



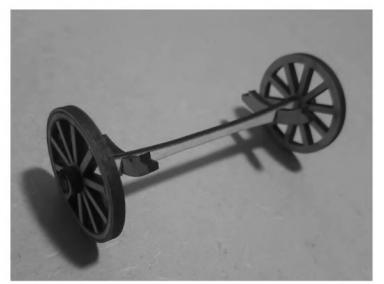
Next, glue on the two bench side panels as shown above. Before gluing on the top, check again that the circle stoppers are not glued to anything other than the steeling axel and can rotate freely,



Next, glue one of the circle stoppers on one side of the steering axel and place one of the smaller wheels next to it once the glue has dried. Then glue the second one in place. See above.

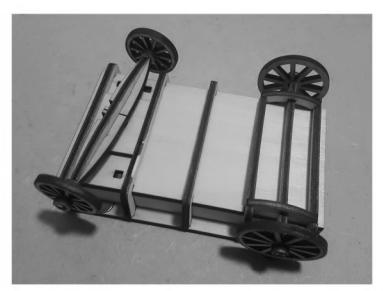


From here, push the steering axel through the base of the cart in the hole provided. To make sure the two circle stoppers can rotate with the wheel axel or it won't spin correctly.

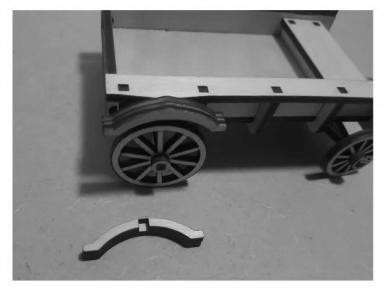


Next, take the back wheel strat and push the large wheels into place (do not glue them) and glue one circle stopper on each end to hold them in place.

Then attach the half circle panels in the slots.



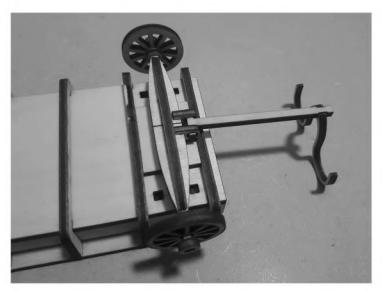
Once the back wheels have been put together, you can glue them into place using the slots provided in the half circle panels and slots in the wagon ribs as show in the image above.



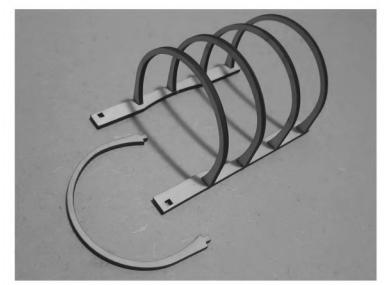
Once the bottom of your wagon matches the first two images above, the wheels all spin and the from sheering car still rotate it's time to turn the wagon over and add the back wheel arches.



With the top canopy glued together, it can be magnetically put in place on top of the wagon. You are almost there. Lastly push the curved horse stirrups over the horses as shown above.



Whist the cart is on its back, glue together the horse stirrups by slotting together the T shaped panel with the two A shaped clips as shown above. Then glue on the horse clips.



Now the wheel arches are glued together, the final wagon top can be added. Making sure the magnets are pointing downwards and the curve of the panel faces in, glue in the rips as shown.



Congratulations! You now have a fully finished moveable wagon ready for your next adventure. If you have any problems or questions, please feel free to contact us levelbedded@gmail.com

Dungeons and Dragon Wagon kit - Parts List

